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| Assignment 1 |
| SWFR ENG 2AA2 |
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| **2/28/2014** |

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**Jadeesuan Anton – 1213386**

**Connor Hallett – 1158083**

**Spencer Lee – 1224941**

**Nicolas Lelievre – 1203446**

**Zhiting Qian - 1217485**

**Classes/modules**

The class *Form1* is the standard computer start up.

**Form1**

The interface of Form1 consists of the game board. This includes a menu strip, 24 picture boxes (12 per side) as well as an autoscroll bar. Menu strip waits on the user to click on it. There are three options for the user to select: file, view and settings.

*Still needs behavior (semantics)*

*Description of uses relation*

*Relation with requirements*

*All dat private shit*

***Internal review/eval of design*** *whatever the hell that is*

*COMMENT THE CODE YO!*

***Test report***